

CMSI 270-01

MODERN WEB APPS

Fall 2011

Agenda 1103

As discussed, we'll do a little more immersion today. As with the prior exercise, these tasks are a mix of things you've already seen, with a smattering of potentially new things to discover. Work on the first one first, and only try the second one if you've done the first one to your satisfaction.

Limited-Character Text Entry

- Create a web page that accepts a social-network-like “status update” from the user. Limit the length of this update to 140 characters (sound familiar?).
- Provide a running character count that updates while the user types. (*Hint:* Appending `.length` to a string expression returns the number of characters in that value.)
- Provide a “Post” button that pretend-posts the user's status update. This button should *not* be enabled if the status update field is blank or exceeds the character limit.
- When the user clicks “Post,” call the fortune service shown previously in class and display the returned “fortune” to the user.

Here's another one to do if you finish the prior page quickly.

Cumulative Comment Thread

- Create a web page that accumulates a “comment thread.” Start the web page by calling the fortune service then displaying that “fortune,” ready for “comments” by others.
- Supply a `textarea` beneath the fortune display along with a “Comment” button. Don't enable the button unless there is actually a comment in the `textarea`.
- Allow the user to type a “comment” in. (*Challenge:* There is some ready-made code on the Web that allows you to start the `textarea` relatively small, then have it grow as the user types. See if you can find this code and integrate it into your page successfully.)
- When the user submits the comment via the “Comment” button, change the comment into a read-only text block (try to do some visual effects for a little flair), and move the comment entry area below it, blanked out and ready for more user comments. (*Hint:* jQuery provides some convenient ways to add new elements to the web page. Look into the `append` and `prepend` functions, for starters. There are others.)