

CMSI 252
MULTIMEDIA APPLICATIONS
Spring 2005

Assignment 0315

You've documented your project, you've gathered your assets, and now it's time to author. The first authoring mechanism is the DVD, which is what this assignment is about.

Construct the DVD version of the multimedia application that you have proposed and specified. Work from your gathered assets, of course adding to or repurposing them as necessary. You may use any DVD authoring software to which you have access. The computer science Keck lab has 2 Macs with iDVD and DVD Studio Pro installed (one on the first floor and another on the second floor); you will need a Keck lab account to use them. Lab hours are posted on the door.

The assignment has two deliverables:

1. The final DVD application — this is either the DVD itself, if you have access to a DVD burner and media, or an image of the final DVD application. Such an “image” is essentially the DVD, but stored as a file on the hard drive. Because that file can be quite large, we have to think through how you can submit that file:
 - a. If you plan to work in the Keck lab, then just leave your DVD files under your account; I'll be able to get to them.
 - b. Otherwise, talk to me and we can work out a specific plan for submitting your DVD application.
2. A report describing the process and results of your DVD authoring work. This should be approximately 2 to 5 pages, including but not restricted to:
 - a. Any difficulties encountered during the authoring process
 - b. Changes that had to be made to the original prospectus or specification to accommodate, take advantage of, or adjust to the deployment platform (DVD)
 - c. A discussion of “what you would do differently” when you author another DVD application in the future
 - d. Any other thoughts, commentary, or observations that you would like to express concerning your DVD authoring experience