CMSI 370
INTERACTION DESIGN
Fall 2010

Design Poster & Programming Portfolio Specifications

As we approach the end of the semester, it's time to provide some final details for your design poster and programming portfolio, both due on December 16. If possible, I recommend that you turn these in *before* December 16, so that you can focus on just the exam in the end.

Design Poster

Convert one of these interaction design assignments this semester: 0921, 1005, 1028, 1111/1123 into an A1-size, visually-oriented format. A template is provided below.

If you choose 0921, your poster should be a reformatted/revised version of your report, text, screenshots, and all. If you choose 1005 or 1028, you should do screenshots, with text that focuses on "code highlights" that you used to accomplish certain things. Finally, if you choose 1111/1123, you should talk about the part of the keyboard simulation that you wrote, then present and discuss the gathered data.

You may use whatever software is at your disposal to make the poster. The ability to export to PDF is ideal (for electronic archiving) but not required. If needed, arrange a poster-printing session with me or some qualified lab person (manager or assistant) sometime before the due date. It typically takes 1–2 hours to get a final, acceptable printout.

Programming Portfolio

For your programming portfolio, make a final pass over the coding/programming assignments this semester (1005, 1028, 1130) and "publish" completed/polished updates to *my.cs.lmu.edu*.

The new versions should incorporate the feedback that I have given you, plus any other improvements that you can think of, based on what you've learned overall. The criteria for grading these final versions are provided in the syllabus.

Your programming portfolio will consist of whatever I find in *my.cs.lmu.edu* (and make sure that I can find them easily!) on or after December 16.